**HTTP5121 CSS Animation Project**

Build a page with interactive and moving elements. For this project, I want you to show off your knowledge of **CSS3 and use transitions and keyframe animations to make an interactive page**. (Although Javascript can be used to trigger things, the bulk of the animated items should be using **CSS**. In other words, I do NOT want to see Canvas used for the bulk of the animations because that is JS-based.)

The page can be about anything but make sure that the content and your page elements actually make sense together and **the page should look like it is from an actual website**. In other words, don't just throw a random animation and some content in there.

The following are some ideas where you can use animations or transitions:

* In a form, animate a submit button to shoot a paper airplane and have the text change to "SUBMITTED" when clicked. You can also slide away or hide the form too. (Of course, this should not be the only animated item on the page as that would be too simplistic.)
* Wiggle or move button links subtly when you hover over them.
* Animate the background of your page. (Use wisely so that it's not too busy or headache-causing.)
* Make your background transition colour or change depending on time of day. (Hint: You'll need a combination of CSS and Javascript for this.)
* A simple game of memory.
* Create a game with HTML/CSS/JS with animated movements and/or characters.
* Develop another page for your portfolio site (maybe an Experiments page where you show off your HTML5/CSS3 skills). Even if you create an "Experiments" page for your portfolio, it should still look like it's part of your portfolio site and not random animations in the middle of a blank page.

The above are just some ideas, but you are not limited to these options. Some of the options above are small snippets of animations that can be used within a larger page (e.g. a contact form submit button). **Be creative!** This is a chance for you to let your imagination go wild. Make this project something you'll be proud of and something you'll want to put in your portfolio.

**My recommendation so that you can really have an interesting showpiece (and to make sure you demonstrate enough of your knowledge) is to come up with some sort of game.**

Although you can use *some* code (minor usage only) as help, make sure you credit the original author and **DO NOT** **just flat out copy an entire feature/page**. You need to extend anything you use to make it yours. Think about what you want to do first then see how you can put it together. I am allowing you to take inspiration from other peoples' code and you are allowed to use snippets, but I **don't** want an entire clone of someone's page or work with just a minor modification. You need to understand the code and how it works. If in doubt, ask. **I would recommend that if you see something you like, write your own code without looking at the original code**. This would prevent you from just straight copying the existing code. Only if you are stuck (for one part) can you see how the original coder's solution for that case. In other words, you can take inspiration of a concept from someone but the code logic should be your own.

For example, in the previously-mentioned idea of a game of memory, you can use the code for a card flip, but you will have to add your own code to actually make it work as a game and to show appropriate cards. You are here to learn, and if you copy the entire thing, you won't learn much (not to mention it's plagiarism). If you use a plugin, make sure you have permission to use it. And remember, if you are using someone else's code, don't make it the only thing you use for your animated feature. I want to see some thought put into your work.

Make sure your page works in Chrome and Firefox.

The one thing you should still be aware of is that all important content (text or images) should be available even to screen readers. The animation may not be available, but no content should be hidden from screen reader users. (In other words, don't use "display: none" on **important** content.)

Expected files:

* HTML file (one or more, if you need it)
* ONE CSS file
* any images (to keep it neat, put these in a folder)
* any JS files as needed (jQuery allowed)

You will be marked on the criteria stated below. In Blackboard, the rubric has been scaled down to be out of a total of 2 and 16, respectively, rather than 5 and 15 so that you can see the actual weighted tally.

For the **checkpoint** **(2%)**:

1. **Idea (5):** What is your idea for your project? Is it a workable idea or is it too basic?
   * Note that if your idea changes after the checkpoint is marked, that’s okay. The checkpoint is to get an idea as to how workable your idea is or whether it’s too simple. If your idea changes after your submission has been marked, I will not re-mark it but if you’re unsure about the idea, feel free to ask.

For the **final submission (16%)**:

1. **Design (5):** How complete is the page? Does it look like a proper page from a website? Is the design presentable, professional, and responsive?
2. **Code Quality (5):** Is all important content always available to the user? Are alt attributes used? Is there only one H1 tag? Are accessibility techniques such as a "Skip to main content" button or an outline on focus used? Does the outline of your page make sense? How easy is it to use the page? Does it follow coding best practices? Is your code commented? Is your code properly indented? Are non-HTML files put in subdirectories? Are naming styles consistent? Is the HTML/CSS valid?
3. **Animations/Transforms/Transitions & Concept (5):** What is your understanding of animations, transforms, and transitions? Do they work? How creative is your concept? How much thought went into your work? Is it cohesive?

**DO:**

* Use validators for both HTML (<https://validator.w3.org>) and CSS (<https://jigsaw.w3.org/css-validator/>). I do check your code in both validators and you will have marks taken off if your code does not validate. (You should actually validate as you go along. Sometimes the issues you have with your styling is due to syntax errors. Validating should catch this.)
* Check your work in Chrome and Firefox.

**CAUTION: As usual,**

* Do not use inline CSS.
* Do not use <br /> or <hr />.
* Do not use tables for the layout. Tables should only be used for data tables.
* Do not use the border attribute in your HTML. This should be done via CSS only.

**Zip** all HTML/CSS/image/JS files together and name the ZIP file with the course number, assignment name, and your first and last name.

Expected format of file name: **HTTP5121-HTMLProject-JohnDoe.zip**

This is an **individual assignment** and is worth a total 18% of your mark (checkpoint plus final submission). Please submit this assignment via **Blackboard**. **DO NOT SUBMIT THIS ASSIGNMENT LATE.** If it is incomplete just submit what you have so that it can get marked in time.

Due Dates:

Checkpoint – **April 10, 2025 at 11:59pm**

Final Submission – **April 22, 2025 at 11:59pm**

## *Rubrics*

### ***Checkpoint***

| **Criteria** | **Excellent** | **Good** | **Satisfactory** | **Somewhat Unsatisfactory** | **Unsatisfactory** |
| --- | --- | --- | --- | --- | --- |
| **Idea** | **5 - 5 points**  Idea makes sense and is an excellent showcase of animations. | **4 - 5 points**  Idea is good but could use minor tweaking. | **3 - 4 points**  Idea is okay but there may be some issues. | **2 - 3 points**  Idea has potential but is overly simplistic. | **0 - 2 points**  Idea has major issues. Needs more work. |

### ***Final Project***

| **Criteria** | **Excellent** | **Good** | **Satisfactory** | **Somewhat Unsatisfactory** | **Unsatisfactory** |
| --- | --- | --- | --- | --- | --- |
| **Design** | **5 - 5 points**  Professional layout/design. | **4 - 5 points**  Mostly professional design. | **3 - 4 points**  Design okay but there are some things which feel like student work. | **2 - 3 points**  Design looks like student work. | **0 - 2 points**  Design not professional. Many major issues. |
| **Code Quality** | **5 - 5 points**  All elements used are appropriate for the content. Semantic layout tags used properly. Proper heading levels are observed. All interactive elements are reachable and usable by keyboard users and have text. There are helper links allowing keyboard users to jump focus (e.g. "skip to main content"). Form fields have labels. Code follows best practices. Consistent, efficient and neat code formatting with organized files. | **4 - 5 points**  Most elements are appropriately chosen. All major interactive elements are reachable, usable and have text but there may be a few minor issues. Code mostly follows best practices. Consistent code formatting but files somewhat messy and code not always efficient. HTML and/or CSS has 1 to 4 errors and/or warnings. | **3 - 4 points**  Elements are appropriately chosen some of the time. Some interactive elements are unreachable or unusable but most major interactive elements are usable. Code attempts to follow best practices but a few issues. Inconsistent code formatting and files somewhat messy. HTML and/or CSS has 5 to 8 errors and/or warnings. | **2 - 3 points**  Element choices have some major issues. Some major issues reaching and using interactive elements or some major issues for screen reader users. Code does not always follow best practices. A minimal attempt at formatting code but files not organized. HTML and/or CSS has 9 to 12 errors and/or warnings. | **0 - 2 points**  Many inappropriate element choices. Most interactive elements are unusable by keyboard users and screen reader users. Code does not follow good coding practices. Little to no attempt at structuring code or organizing files. HTML and/or CSS has more than 12 errors. |
| **Animations, Transforms, Transitions & Concept** | **5 - 5 points**  Shows excellent knowledge of CSS animations. Animations all work well and as intended. Concept is original and creative; shows a lot of thought. | **4 - 5 points**  Shows good knowledge of CSS animations. Animations mostly work well but a few minor issues. Concept not quite new but there's a twist; shows a lot of thought. | **3 - 4 points**  Shows some knowledge of CSS animations. The animations mostly work but there may be one or two major issues. Concept not new but is good. | **2 - 3 points**  Shows small knowledge of CSS animations. The animations don't always work and there are a few major issues. Concept not new; ideas are somewhat disjointed. | **0 - 2 points**  Shows little to no understanding of CSS animations. The animations do not work or have many major issues. Concept/ideas are not new and/or are a jumble. |